**MEETING MINUTES: SUMO DIGITAL GROUP PROJECT**

Date of Meeting: 20/02/19

Time of Meeting: 09:00 am

Attendees: Tyler, Eva

Apologies: Marta, Jack

**Item 1: Post-mortem of previous week**

What went badly: Many people were unwell and unable to complete tasks

**Item 2: Overall Aim of the current weeks sprint**

This week, we want to further solidify the art style and character we are going with, and to further develop the prototype to test gameplay.

Tasks for the current week:

Tyler: Unity tile set compatibility, add abilities  
Eva & Jack: Design first 3 levels  
Marta: Tile-set, character

Meeting Ended: 12:00 pm

Minute Taker: Tyler